

IMPROVED AUTHORS

DIRECTIONS FOR PLAYING.

There are 72 cards in the pack, arranged in 18 groups of four cards each. Every card bears the Portrait and Autograph of some distinguished Author, together with the titles of three different works, by the Author represented upon the card.

The game is for each player to get, by calling from other players (see below), as many complete groups as possible. Each group counts one for the party completing it, and when any player has obtained a complete set it may be placed upon the table and the player scores one.

The cards are shuffled and dealt out equally to all the players in regular order, commencing at left of dealer. The cards held by different players must not be seen by their opponents.

The player at left of dealer commences the game by calling upon any player he chooses for some card *belonging to a group of which the player calling must already have in his hand one or more cards*. If the player called upon has the card called for it must be given to the caller, who can then call for another card in the same or any other group (*always providing that the player calling holds one or more cards of the group to which the card he calls for belongs*) and can continue to call until he fails to get the card called for, when the next player to the left has the right of calling in same manner as first player, and so on until the cards are all collected in groups. The player then having obtained the largest number of groups wins the game.

In playing the following rules must be strictly observed.

RULES.

1—No player can call for a card unless he holds in his hand one or more cards belonging to same group.

2—The titles of cards used in playing the game are those in large type at the top of card. The smaller type at the bottom indicates the names or titles of other cards in same group.

3—In calling, the card wanted *only* must be asked for.

4—When a group is completed it must be placed upon the table, and the cards composing it are out of the game.